

ROAD & TRACK® PRESENTS: THE NEED FOR SPEED™

TECHNICAL REFERENCE CARD

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STUDIOS

System Requirements

MINIMUM CONFIGURATION

- Ⓜ IBM® or 100% compatible 486DX2-66 MHz or higher for VGA (320x200) gameplay
- Ⓜ Pentium™ CPU with VLB/PCI video card for SVGA (640x480) gameplay
- Ⓜ 8 MB RAM (400K Conventional and 7,274,496 Extended memory free required for 16-bit audio gameplay)
- Ⓜ MS-DOS® 5.0 or higher
- Ⓜ Double-speed CD-ROM drive (MPC 2 Compliant, 300K/second transfer rate and ≤ 400 ms seek time)
- Ⓜ MSCDEX 2.21 or greater (Microsoft CD-ROM Extensions)
- Ⓜ Keyboard
- Ⓜ 4 MB minimum hard drive space free (plus additional space for saved games)
- Ⓜ 256 color VESA-compatible Super VGA (640x480) video card with 512K video RAM (VESA driver included)

RECOMMENDED CONFIGURATION

- Ⓜ Pentium 90 MHz CPU or faster
- Ⓜ 256 color VESA-compatible VLB/PCI SVGA (640x480) video card with 512K video RAM
- Ⓜ Microsoft mouse version 7.04 and above or 100% compatible
- Ⓜ Analog joystick or Thrustmaster Steering Wheel™
- Ⓜ 30 MB hard drive space free (plus additional space for saved games)

SUPPORTED

- Ⓜ Windows Sound System, Sound Blaster™, Sound Blaster Pro™, Sound Blaster 16™, Sound Blaster AWE32™, Gravis Ultrasound™, or Gravis Ultrasound MAX™ sound card
- Ⓜ Mouse, keyboard, joystick, Thrustmaster Steering Wheel
- Ⓜ Windows 95

REQUIRED FOR MODEM PLAY

- Ⓜ 100% Hayes compatible 9600 baud or faster modem, with high speed (16550 UART) serial card

Installation

1. Insert the CD in your CD drive.

2. At the DOS prompt, type d: to change to your CD drive (substitute the correct letter of your CD drive if other than 'D:').
3. When you see the 'D:' prompt, type install to start the installation program. The Language screen appears.
4. Select the language you want and press . ENGLISH is the default. The INSTALL menu screen appears.
NOTE: Please select the READ ME option before installing to view last minute updates and information.
5. Highlight INSTALL and press to begin installing the game. The Sound Card INSTALL screen appears.
 - Move the cursor (or press) to highlight a sound card (or NONE if you have no sound card). Select AUTO DETECT to have the program select your sound card for you.
 - To test the highlighted sound card, click TEST. Click again to bypass the test.
 - To cancel your selection, click CANCEL.
6. To accept the highlighted selection and proceed, click DONE. The Video Test INSTALL screen appears.
7. Select a Video Quality (DISABLED, LOW, or HIGH). Click on the movie reel icon to test the video quality and see a preview of one of the game videos. Click again to bypass the test.
8. Click DONE to continue. The Directory INSTALL screen appears.
The default directory is C:\NFS, but you can type in a different drive and directory if you prefer. To select a different drive, click on SET DRIVE; to type in a different directory, click on SET PATH.
 - To select a minimum install, click MINIMUM. This installs only the files necessary to run the game on your hard disk. This saves hard disk space, but the game will run more slowly, since more data needs to be read from the CD drive. Minimum install requires 4 MB.
 - To select the recommended install, click RECOMMENDED. More files are installed, taking up more disk space than a minimum install but allowing the game to run faster. Recommended install requires 30 MB.
 - To select a Custom install, click CUSTOM. A window opens to show a list of file groups and the hard disk space required for each group. Move the cursor to highlight a group; click to select/deselect the highlighted group. Click DONE to accept the selected group files. The install status at the bottom of the screen displays the total disk space required for your Custom install selections.
9. To begin the selected installation, select DONE to confirm your choice (CANCEL to cancel). The files are installed on your hard disk.
 - If you have any CD or video card problems during installation, see *Problems With Your Software* on p. 4.

STARTING THE GAME

1. Insert the CD in your CD drive.
2. At the DOS prompt, move to the directory where the game is installed. By default, it is installed in C:\NFS, so you would type:
c:
cd \nfs
3. To start the program, type nfs . The Electronic Arts and *Road & Track Presents: The Need for Speed* title screens appear, followed by the video introduction sequence.
 - At each screen, press any key to advance to the next screen. Control Central appears.
 - See the manual for gameplay information.

Installation for Windows 95

1. Start the Windows 95 operating system.
2. Insert the CD into your CD drive. The Electronic Arts launcher screen appears.
 - To view last minute updates and information, click the Read Docs button. When you're done reading, select File>Exit to return to the Launcher.
 - To quit without installing, select Quit.
3. To install the program, click Install. Follow the onscreen prompts to complete installation. (See *Installation* on p. 2 for information on installation options.)
4. When the installation is complete, click the X button at the upper right of the DOS INSTALL window to close it. To close the Launcher, click Quit.
 - To start the game, open the folder where *The Need for Speed* was installed, and double-click the NFS icon.
 - For a quick way to start the game, right-click and drag the NFS icon onto your desktop and release the right mouse button. Select Create Shortcut(s) Here to place a shortcut icon on your desktop. To start the program, double-click the NFS shortcut icon.

Problems with Your Software?

If you are having a problem installing or using your software, we want to help.

- First, please make sure you have read thoroughly the *Installation* and *System Requirements* sections above.

If you have followed the directions and are still having trouble installing or operating the software, below are some hints that might help solve the problem.

NOTE: Before attempting any of the following suggestions, please make sure you are familiar with the DOS commands being used. Consult your MS-DOS manual for more information.

CD PROBLEMS

A double-speed CD-ROM drive is required to run *The Need for Speed*—and you'll get even better results from a triple- or quad-speed CD drive.

RECEIVE "FILE NOT FOUND" ERROR MESSAGE WHEN INSTALLING OR RUNNING THE GAME

- Make sure the game was properly installed. See *Installation* on p. 2.
- Make sure that the CD is in the CD drive. The CD must be in the drive to install or run the game.
- Make sure that the correct driver for your CD drive is loaded in your AUTOEXEC.BAT and CONFIG.SYS files. (Example: In AUTOEXEC.BAT, your CD driver line could be: "C:\DOS\MSCDEX.EXE /S /D:SONY_000", and in CONFIG.SYS, the CD device driver might appear similar to "C:\DEV\SLCD.SYS /D:SONY_000 /B:340 /M:P /V /C".)

Problems playing audio off CD

- See *Sound Problems* on p. 8.

PROBLEMS PLAYING VIDEOS

- If the video playback stutters, skips frames, or plays corrupted music, it's possible that your CD-ROM drive doesn't meet MPC 2 standards for 300K per second data throughput. Try re-installing the game with a video quality setting of Low or Disabled.
- If this problem occurs from the Windows 95 install program, see *Windows 95 Problems* on p. 7.

VIDEO PROBLEMS

The Need for Speed requires a VESA-compatible SVGA video card capable of 640x480 with 256 colors (512K or more video RAM).

General Video Card Information

If your system does not have a VESA driver, trying using the UNIVBE driver supplied with the game. After installation, type *nfsvesa* rather than *nfs* to start the game.

- **Warning:** The supplied UNIVBE driver may not work with all video cards. We recommend that you first try the UNIVBE driver with your video card, and if you experience any problems, try loading your video card's VESA driver (see *To use a VESA driver other than UNIVBE*, below).

Owners of Trident and Diamond video cards: The supplied UNIVBE VESA driver is not compatible with all models of these video cards. Use the VESA driver supplied with your card. Trident owners can obtain the appropriate VESA driver from the Trident bulletin board—dial (415) 691-1016 with a modem speed of 14.4K or lower and settings of N-8-1. Diamond owners can contact Diamond Computer Systems, Inc. at (408) 736-2000.

Owners of ATI Graphics Wonder 512K video cards: Graphics Wonder cards are not compatible with *The Need for Speed*.

- Please contact the manufacturer of your video card with any VESA driver or video card issues.

Receive "VESA Info. Not Found/Installed." error message when trying to run the game.

- Make sure that a VESA driver has been loaded or type `nfsvesa` rather than `nfs` to run the game using the supplied UNIVBE VESA driver.

To use a VESA driver other than UNIVBE:

- Load your VESA driver *each time* before you start the game. Consult your video card documentation for instructions for loading your VESA driver (in some cases, you can load it by simply typing `vesa` **[Enter]** at the DOS prompt).

MEMORY PROBLEMS

The Need for Speed requires 400K free conventional memory and 7,104K of extended memory (XMS) to run at full graphics and sound quality detail. If you have between 6,208K and 7,104K free memory, the game will reduce audio and graphics quality automatically.

Receive "Out of memory" message

Your system does not have enough free memory available.

- Make sure your system has at least 8 MB of RAM.
- Make sure you have at least 400K conventional memory and 7,104K XMS free.
- Type `mem /c` **[Enter]** from the DOS prompt to check the amount of available memory on your system. A memory summary statement similar to the following is displayed (exact numbers will vary by system):

Type of Memory	Total	=	Used	+	Free
Conventional	651,360		63,344		592,016
Upper	158,560		156,256		2,304
Reserved	393,216		393,216		0
Extended (XMS)	15,570,080		2,385,056		13,185,024
Total memory	16,777,216		2,997,882		13,779,344
Total under 1 MB	813,920		219,600		594,320
Largest executable program size			591,728		(578K)
Largest free upper memory block			1,284		(0K)

MS-DOS is resident in the high memory area.

The important numbers are printed in bold. The "Extended (XMS)" line must read 7,274,496 bytes or higher in the "Free" column. The "Largest executable program size" line must read 409,600 (400K) or higher. For detailed information on freeing up additional memory, refer to *Creating a Boot Disk* on p. 10.

General Memory Information

- We recommend that you use the HIMEM.SYS extended memory manager instead of a third party memory manager such as QEMM386.SYS.
- We recommend that you do not load ANSI.SYS.
- We recommend that you do not load DOSKEY.COM.
- We recommend that you do not use a disk caching utility such as SMARTDRV.EXE if you only have 8 MB RAM.

SOUND PROBLEMS

The Need for Speed supports Windows Sound System, Sound Blaster, Sound Blaster Pro, Sound Blaster 16, Sound Blaster AWE32, and Gravis Ultrasound sound cards.

Installed sound card, but there is no sound

- Make sure your speakers or headphones are plugged into the appropriate jack and the volume control is turned up.
- Make sure you selected the correct sound card. If you used Auto Detect to automatically select your sound card in the install program, confirm that the selection is accurate. If not, re-install and manually select the proper sound card.
- Refer to *Sound Configuration* below.

Installed sound card, but get static from speakers

- Make sure you selected the correct sound card.
- Make sure you have selected the correct Audio Mode for your sound card. Some sound cards will not support the 16-bit Stereo setting. Try the 8-bit Stereo or 8-bit Mono settings from the Audio menu in the Options screen.
- **Adaptec SCSI Adapter users:** Some older version of the Adaptec SCSI Adapter (1542) may cause periodic distorted sound on some systems with a Sound Blaster Pro installed.

Sound Configuration

Make sure the appropriate statement for your sound card is included in your AUTOEXEC.BAT file:

Sound Card	Statement
Sound Blaster	SET BLASTER=[settings]
Sound Blaster Pro	SET BLASTER=[settings]
Sound Blaster 16	SET BLASTER=[settings]
Sound Blaster AWE32	SET BLASTER=[settings]
Gravis Ultrasound	SET ULTRASOUND=[settings]
Gravis Ultrasound Max	SET ULTRASOUND=[settings]
	ULTRINIT

- If the appropriate statement is not included in the AUTOEXEC.BAT, consult your sound card documentation and/or run the configuration utility for your sound card. If

you are still experiencing difficulties, check your sound card documentation for the customer support information number for that sound card.

Windows Sound System Users

For Windows Sound System users with DMA channels set other than 1, please type the following statement to set the environment variable *before* running the install program. After installation, please add the same statement in the batch file NFS.BAT.

SET WSSDMA=X where X is 0, 1, or 3.

Before running install:

d:\SET WSSDMA=X where X is 0, 1, or 3,
d:\install

After running install, add the same statement to the batch file NFS.BAT.

WINDOWS 95 PROBLEMS

The Need for Speed is designed to run under MS-DOS. The Electronic Arts Launcher program configures the Windows 95 operating system to automatically launch this game as a MS-DOS-only application, then return to Windows 95 when finished. This product cannot be run out of a DOS shell.

Video and sound playback problems during installation

- If you experience video playback which stutters or skips frames during the Install program, continue with installation and see if the videos function correctly when the game is launched from Windows 95. If the problem persists, see *Problems Playing Videos* on p. 5.
- If you have difficulty getting sound to play during the Install program, ensure that you have set the correct environment variables in your AUTOEXEC.BAT file. See *Sound Configuration* on p. 7.

Running with the supplied UNIVBE VESA driver

In order to run the game with the UNIVBE VESA driver under WINDOWS 95, you will need to create a PIF file for NFSVESA. Follow these steps when running the Windows 95 operating system:

- Open the folder which contains *The Need for Speed* and find the NFSVESA file.
- Right-click on NFSVESA.
- Left-click on Properties.
- Left-click on Program.
- Left-click on Advanced.
- Left-click on MS-DOS mode.
- Left-click on OK, and then once again on OK.

This process creates an MS-DOS icon with the name NFSVESA underneath it. To run the game with the UNIVBE driver, double-click on this icon.

JOYSTICK PROBLEMS

For maximum enjoyment of *The Need for Speed*, we recommend using an analog joystick, Thrustmaster Steering Wheel, or Gravis PC Gamepad during gameplay.

- If the joystick is not plugged in when the game is started, or if the joystick is unplugged and then plugged back in, the game should be restarted. If not, there may be problems with erratic joystick functionality.

Joystick responds erratically during gameplay

- Choose CALIBRATE JOYSTICK from the Controls Setup screen to calibrate your joystick. If you have difficulty accessing this menu due to erratic controls, press and hold TAB to temporarily disable joystick input until you can calibrate your joystick.
- Your game port may not be configured correctly. Refer to your game/sound card documentation for configuration information.
- Make sure your joystick is functioning properly.
- Some newer machines run at speeds that are too fast for some older game cards. Use the turbo option or speed selection to slow your machine down.
NOTE: *The Need for Speed* supports single joystick operation only.

General Joystick Information

- If you have a built in I/O port or game card (other than the game port on your sound card), we recommend that you disable the joystick port jumper on your sound card.

MODEM PLAY PROBLEMS

Difficulty establishing a connection:

- If the message "FAILED TO INIT MODEM" is displayed, verify your modem is turned on, the correct COM PORT and IRQ are selected, you have a dial tone, and that your initialization string is correct.

Troubleshooting

- Ensure that the IRQ setting in the MODEM SETUP menu does not conflict with the IRQ setting of any other device (i.e. mouse, sound card, CD-ROM drive) and corresponds with the setting on your serial card. If there is an IRQ conflict, consult your serial card Owner's Manual on how to change its IRQ setting and then update the IRQ setting in the MODEM SETUP menu to reflect this change.
- Try clearing your modem's memory and reset its configuration to the default factory settings. Consult your modem's documentation for information on how to clear your modem's non-volatile RAM.
- If the message "FAILED TO CONNECT" is displayed, the two modems could not connect to each other. Verify that the phone number is correct, the line is not busy, and that your initialization string is correct and disables data compression, error detection and error correction.

- The message "ABORTED CONNECTION" is displayed when **[Esc]** is pressed to cancel the attempted connection, or if the other party did not respond to the connection request.
- If you are unable to connect to another modem, try using a communications package. If you are unable to connect at 9600 Baud without data compression and error detection or correction enabled, you will be unable to use the Modem Play feature in this product.

NOTE: Ensure that your modem and serial card are capable of connection and communication at 9600 Baud. Serial cards with anything slower than a 16550 UART chip set may not work correctly with this product.

Losing a connection:

- If during game play the message "LINE UNCLEAR....PLEASE WAIT" is displayed, the system has detected noise on the phone line or a problem in communications and is attempting to correct the transmission. This condition may cause the game to slow down or appear erratic, and if it persists, you will receive the message "LINK TERMINATED". Redialing or turning the modem off and then on again may correct this problem.

NOTE: Phone connection delay time impacts controller responsiveness, and longer delays adversely affect game play. Avoid satellite links. While delay time is usually a function of physical distance between players, long delays may also be caused by incorrect initialization strings. Redialing may often result in a better connection with a smaller delay. Also, ensuring the first user selects ANSWER before the other user selects DIAL helps in establishing a better connection.

- If you lose a connection while in a gameplay menu, you may need to press **[Ctrl]-[F10]** to force the modem to hang up and allow you to proceed to the next screen.

Modem types and Initialization strings:

- If your modem is not listed under the MODEM TYPE option, trying selecting one of the GENERIC settings for an initialization that may work for your modem.
- If it appears your initialization string is incorrect, please consult your modem Owner's Manual for the correct initialization string. You can then enter it directly by choosing CUSTOM under the MODEM TYPE option, and typing it into the INIT STRING selection.

Creating a Boot Disk

Starting your computer using a DOS boot disk allows you to free up more memory and prevent conflicts without altering the CONFIG.SYS and AUTOEXEC.BAT files on your hard drive. Booting your computer with a DOS boot disk does not prevent you from accessing your hard drive, it merely provides a different method for configuring your memory. After you create a DOS boot disk, you will copy your CONFIG.SYS and AUTOEXEC.BAT files from your hard disk onto the boot disk and modify these copies. We recommend using this procedure to avoid altering the CONFIG.SYS and AUTOEXEC.BAT files

on your hard drive, which may affect your memory configuration for running other applications.

Below are instructions for creating a DOS boot disk. Please follow these steps exactly.

Note: To create a DOS boot disk you must use a disk that will fit in your A: drive. Your computer will not boot from the boot disk if it is inserted in the B: drive.

1. From the DOS prompt, type **C: [Enter]**.
2. Place the blank disk into drive A:.
3. Type **format a:/s [Enter]**. Be sure to include the spaces.
 - You will be prompted to insert a blank disk into drive A:. Do so if you haven't already, and press **[Enter]**.
4. Once the disk is finished formatting, you will be asked to label (name) the disk. Type in a name and press **[Enter]** or simply press **[Enter]** for no name.
5. A prompt appears asking whether you wish to format another disk. Type **N** and press **[Enter]**.

You now have a DOS boot disk. Rather than changing your permanent system software configuration, you can use the DOS boot disk and the HIMEM memory manager software included with MS DOS 5.0 (or greater) to temporarily free up conventional memory and set up Extended (XMS). To do so, follow the instructions below.

Note: If you are NOT using the HIMEM.SYS memory manager, consult your manufacturer's manual for more information on the proper way to load the program through the CONFIG.SYS file.

READ THIS SECTION COMPLETELY BEFORE YOU BEGIN.

To configure your DOS boot disk to free up additional conventional memory and enable Extended memory:

1. Back up your CONFIG.SYS and AUTOEXEC.BAT files before editing them so that you can return to the originals if you have any problems:
 - a. At the C:\ prompt, type **copy c:\config.sys c:\config.bak** and press **[Enter]**.
 - b. Type **copy c:\autoexec.bat c:\autoexec.bak** and press **[Enter]**.
2. Copy the CONFIG.SYS and AUTOEXEC.BAT files from the root directory on your hard drive (C:\) to the root directory on the boot disk that you have just created (A:\):
 - a. At the C:\ prompt, type **copy c:\config.sys a:** and press **[Enter]**.
 - b. Type **copy c:\autoexec.bat a:** and press **[Enter]**.
3. Open the boot disk copy of the AUTOEXEC.BAT file (on A:) using the EDIT program from MS DOS 5.0 or greater:
 - a. From the C: prompt, type **cd \dos** and press **[Enter]**.
 - b. Type **edit a:\autoexec.bat** and press **[Enter]**.

4. From the boot disk copy of the AUTOEXEC.BAT file, delete all lines except the following (items enclosed in [brackets] indicate system-specific variables):

<u>Line</u>	<u>Notes</u>
PATH=[Path]	[Path] will vary by system
PROMPT \$P\$G	
[Your sound card driver]	Example: SETSOUND = C:\SBPRO
	SETBLASTER = A220 I7 D1 T4
[Your CD-ROM driver]	Example: C:\DOS\MSCDEX.EXE /S /D:SONY_000
C:\[directory]\MOUSE.COM	(Or equivalent mouse driver)

NOTE: If your mouse line looks different from the example above, you may not be using the MOUSE.COM mouse driver. Do not change this line if it looks different from the example above. Drivers with a .SYS extension will be loaded through the CONFIG.SYS file and should be left in place when you are editing that file. If you have other questions about loading your particular mouse driver, consult your mouse or DOS manuals.

5. Save the edited AUTOEXEC.BAT file and open the boot disk copy of the CONFIG.SYS file from within EDIT.
- To save, press **[Alt]-F** to bring down the File menu, then type S.
 - To open, press **[Alt]-F**, type O, then type a:\config.sys and press **[Enter]**.
6. While still in EDIT, delete all lines from the boot disk copy of the CONFIG.SYS file EXCEPT the following:

<u>Line</u>	<u>Notes</u>
DEVICE=C:\DOS\HIMEM.SYS	(Or C:\WINDOWS\HIMEM.SYS)
DOS=HIGH	
BUFFERS=30	
FILES=30	
[Your CD-ROM device driver]	Example: C:\DEV\SLCD.SYS /D:SONY_000 /B:340 /M:P /V /C

Your CONFIG.SYS file should now look like the above example. If it does not, edit it now to make it look similar to the text above.

7. Save the edited CONFIG.SYS file and exit the EDIT program.
- To save, press **[Alt]-F**, then type S.
 - To exit the Edit program, press **[Alt]-F**, then type X.

You now have a boot disk which should free up enough conventional memory and set up enough Extended memory to run the program without configuration conflicts. The boot disk bypasses the AUTOEXEC.BAT and CONFIG.SYS files on your hard drive and con-

figures your memory based on the AUTOEXEC.BAT and CONFIG.SYS files on your boot disk.

To start up your machine using the DOS boot disk:

1. Insert the DOS boot disk into drive A:, then restart your machine. Your computer will boot up to the A:\ prompt.
 2. Type C: **[Enter]** to return to your hard drive.
- NOTE: If you want to return your system to its normal memory configuration, simply remove the DOS boot disk from the A: drive and restart your machine.

For more information on editing your CONFIG.SYS and AUTOEXEC.BAT files, or on changing your startup configuration, consult your DOS manual.

Technical Support

If you have questions about the program, our Technical Support Department can help. If your question isn't urgent, please write to us at:

Electronic Arts Technical Support, P.O. Box 7578, San Mateo, CA 94403-7578

Please be sure to include the following information in your letter:

- Product name and version number
- Type of computer you own: Processor brand, CD-ROM brand and speed
- Amount of RAM and a copy of your AUTOEXEC.BAT and CONFIG.SYS files
- Any additional system information (like type and make of monitor, video card, printer, modem etc., and hardware settings and driver versions.)
- MS- DOS version number
- Description of the problem you're having

If you need to talk to someone immediately, call us at (415) 572-ARTS Monday through Friday between 8:30 AM and 4:30 PM, Pacific Time. Please have the above information ready when you call. This will help us answer your question in the shortest possible time.

EA Tech Support Fax: (415) 286-5080

HOW TO REACH US ONLINE

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Technical Support Phone: 1 902 263 163 (2.00 per min.) ITMS

7 days a week 8:30 AM—10:30 PM. If you are under 18 years of age parental consent required.

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