BATTLEFIELD
Vietnam™

EA GAMES

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Learn More

For more technical information on *Battlefield Vietnam*™, please refer to the readme file.

For more detailed gameplay information, please refer to the on-disc manual, accessible from the *Battlefield Vietnam* Autorun menu (see *Starting the Game* on p. 2).

For more info about *Battlefield Vietnam*, including vehicle and weapon descriptions, visit www.BattlefieldVietnam.ea.com. For information on other titles, visit EA GAMES™ on the web at www.eagames.com.

SYSTEM REQUIREMENTS

MINIMUM CONFIGURATION

- Windows® XP, Windows Me, Windows 2000, Windows 98
- 933 MHz Intel® Pentium III or AMD® Athlon™ processor
- 256 MB RAM (384 MB recommended for Windows XP)
- 16x CD-ROM/DVD-ROM drive
- 2.0 GB free hard disk space plus space for saved games (additional space required for Windows swap-file and DirectX™ 9 installation)
- 64 MB Direct3D™ capable video card using the NVIDIA® GeForce™ 3 or greater, or ATI® Radeon® 8500 or greater chipset with DirectX 9 compatible driver
- DirectX 9 compatible sound card
- Keyboard
- Mouse

REQUIRED FOR MULTIPLAYER

Internet (2-32 players)

- Cable, DSL, or faster Internet connection
- One set of game discs per player

Network (2-32 players)

- TCP/IP compliant network
- One set of game discs per player

INSTALLING THE GAME

To install *Battlefield Vietnam*™:

1. Start the Windows operating system.
2. Close all open programs and background tasks, including virus scanners.
3. Insert *Battlefield Vietnam* Disc 1 into your CD-ROM/DVD-ROM drive. The Choose Your Language menu appears.

NOTE If the Autorun menu does not automatically appear, left-click the ⊞**Start** button from the Windows Taskbar and select **Run....** Type **D:\autorun.exe** in the Run dialog box, then click OK (substitute the correct letter of your CD-ROM/DVD-ROM drive if other than 'D:').

4. Select your language and click OK, then click INSTALL, then click NEXT at the InstallShield Wizard.
5. You are prompted to select the components you wish to install. Check the boxes next to the components you wish to install, then click NEXT. For more information on AceGain LiveUpdate, see p. 5.
6. At the prompt, enter your serial number, which can be found on the back of your *Battlefield Vietnam* CD case. Click OK to continue.
7. If you have DirectX 9.0a or earlier installed, you are prompted to install DirectX 9.0b.

8. Select YES, INSTALL GAMESPY ARCADE NOW, or NO, INSTALL GAMESPY ARCADE LATER, then click NEXT.

9. Select the program folder and click NEXT. The game files are copied to your hard drive.

10. At the prompt, remove Disc 1 and insert Disc 2. At the next prompt, remove Disc 2 and insert Disc 3.

11. If you wish to read the readme file or create a *Battlefield Vietnam* shortcut on your desktop, click the appropriate boxes and click FINISH.

12. After the remaining components finish installing, select either REGISTER NOW or REGISTER LATER from the prompt.

STARTING THE GAME

To start *Battlefield Vietnam* (with disc already in drive):

1. Close all open programs and background tasks, including virus scanners.

2. Left-click the **Start** button from the Windows Taskbar and select **All Programs** (or **Programs**) > **EA GAMES** > **Battlefield Vietnam** > **Battlefield Vietnam**.

To start *Battlefield Vietnam* (without disc already in drive):

1. Start the Windows operating system.

2. Close all open programs and background tasks, including virus scanners.

3. Insert *Battlefield Vietnam* Disc 1 into your CD-ROM/DVD-ROM drive. The Autorun menu appears.

NOTE If the Autorun menu does not automatically appear, left-click the **Start** button from the Windows Taskbar and select **Run…**. Type **D:\autorun.exe** in the Run dialog box, then click OK (substitute the correct letter of your CD-ROM/DVD-ROM drive if other than 'D:').

4. Left-click the **PLAY** button.

UNINSTALLING/RE-INSTALLING THE GAME

If you are having problems or the game did not install correctly the first time, we recommend re-installing the game.

To uninstall Battlefield Vietnam:

1. Start the Windows operating system.

2. Left-click the **Start** button from the Windows Taskbar and select **All Programs** (or **Programs**) > **EA GAMES** > **Battlefield Vietnam** > **Uninstall Battlefield Vietnam**.

3. Follow the on-screen instructions to complete the uninstall process.

To re-install Battlefield Vietnam:

■ Follow the *Installing the Game* instructions on page 1.

COMPLETE CONTROLS

GENERAL GAMEPLAY

ACTION	KEYBOARD
Enter/Exit Vehicle/Eject	E
Say All	K
Say Team	L
Show Scoreboard	TAB
Show Spawn Screen	ENTER
Pause Game	P
Screenshot	PRINT SCREEN
Radio Command 1-7	F1 – F7
Command Bar Toggle On/Off or Cancel Existing Radio Command	F8

NAVIGATION

ACTION	KEYBOARD
Show Map	M
Zoom Map	N
3D Map (see p. 7)	Q
Inside View	F9
Chase Rear View	F10
Chase Front View	F11
Fly-By View	F12
Toggle Camera View	C

INFANTRY

ACTION	KEYBOARD	MOUSE
Forward/ Backward	W/S	
Strafe Left/Right	A/D	
Jump	SPACEBAR	
Walk	Left SHIFT	
Drop/Pick Up Kit	G	
Fire		Mouse Button 1
Zoom In/Alternate Fire		Mouse Button 2
Reload	R	
Next/Previous Weapon		Wheel Up/Down
Weapon 1 - 6	1 - 6	
Crouch	Left CONTROL	
Prone	Z	

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AIR

ACTION	KEYBOARD	MOUSE
Speed Up	W	
Slow Down/Reverse	S	
Rudder Left/Right	A / D	
Pitch Up/Down	↑ / ↓	Mouse Up/Down
Roll Left/Right	← / →	Mouse Left/Right
Fire	SPACEBAR	Mouse Button 1
Alternate Fire	Keypad O	Mouse Button 2
Switch to Position 1- 6	1 - 6	
Toggle Nosecam On/Off	F9	
Open Radio Song List	O	
Parachute	9	

LAND AND SEA

ACTION	KEYBOARD	MOUSE
Speed Up	W	
Slow Down/Reverse	S	
Turn Left/Right	A / D	
Turret Up/Down		Mouse Up/Down
Turret Left/Right		Mouse Left/Right
Emerge/Ramp or Hatch Up	↑	
Dive/Ramp or Hatch Down	↓	
Fire/Horn		Mouse Button 1
Alternate Fire		Mouse Button 2
Switch to Position 1-6	1 - 6	
Open Radio Song List	O	

SETTING UP THE GAME

Before shipping off to war, head to the Profile screen (under Options) and set up your identity. Then set other options if you choose, or head straight into battle.

OPTIONS

From the Options menu you can customize your *Battlefield Vietnam* experience. Most of the options for creating a game are self-explanatory. Those needing more explanation are explained below.

Custom Game Activate any *Battlefield Vietnam* mods that you have downloaded and installed.

Profiles Customize your in-game persona, including name, crosshair color, and more. Select EXPANDED RADIO COMMANDS for an expanded command bar (see p. 7). When the Auto Reload Weapon box is not checked, you must press R to reload your weapon manually. You can save multiple Profiles on the same computer.

ACEGAIN LIVEUPDATE

With LiveUpdate from AceGain, *Battlefield Vietnam* updates itself automatically. When a patch or update is available, the game downloads the file from the Electronic Arts web site and installs it in the background, ensuring you are always running the most current version of the game.

MULTIPLAYER

Teamwork is the name of the game in Multiplayer mode, so learn to work and communicate with your teammates (see *Command Bar* on p. 7) to develop and execute winning strategies.

■ In order to play a local game, you must be connected to a LAN. In order to play an Internet game, you must have an active Internet connection*.

■ During Internet setup, click ADD SERVER to add a specific server to the list. You must know the IP address of the server you wish to add. Click JOIN to start a multiplayer game with this particular server, or click ADD to add it and return to the server list.

* AN INTERNET CONNECTION IS REQUIRED FOR THIS FEATURE. EA RESERVES THE RIGHT TO TERMINATE ITS ONLINE SUPPORT OF THIS PRODUCT AFTER 90 DAYS NOTICE. Subject to online Terms of Service and all features may not be available at the time of purchase. Please check online at www.BattlefieldVietnam.ea.com for more information.

CREATE A NEW MULTIPLAYER GAME

Set up an Internet or a LAN game. Many of the options for creating a game are self-explanatory. Those needing more explanation are explained below.

Spawn Time Set the number of seconds a player must wait after his character is killed before he rejoins the battle.

Tickets Tickets are points that a team loses when a team member dies. In Conquest mode, tickets are also lost when the opposing team holds a majority of the control points.

Dedicated Check this box to host your machine as a dedicated game server. You cannot play a game running on a dedicated machine. Players connecting to this type of server are likely to have a better quality of gameplay.

Co-Op When checked, CPU-controlled soldiers ("bots") fill out team rosters so that both sides always have the maximum number of players. Human players entering the game boot out bots. Checking this box brings up the AI Skills option, which determines how intelligent the bots are.

SERVER LEASE

If you want to host your own *Battlefield Vietnam* multiplayer game but don't want to use your computer as the server, there is another option. The Battlefield Server Lease Program, a service of Electronic Arts, provides high-bandwidth, high-performance servers to *Battlefield Vietnam* gamers. An easy-to-use web interface lets you set up your personal battlefield, including map rotation, administrator password, team kill, and more.

For more information, including rates and ordering instructions, visit battlefieldhosting.ea.com.

PLAYING THE GAME

Enter battle by selecting your troop kit and spawn point (white circles on the map), then click DONE.

■ In multiplayer games, if you click CLOSE instead of DONE, you activate the team camera. Float above the battlefield, either locked to one location or free to roam around (depending on the server setting). Press C to cycle through the camera perspectives of all team members currently alive.

Your main goal in *Battlefield Vietnam* is to capture control points. Holding enough control points causes your enemy's tickets to bleed. Read the briefing at the beginning of each battle to determine how many Control Points your team needs to control.

■ To capture a control point, either enemy-held or neutral, approach the control point's flag pole until the capture timer appears and remain there until the timer reaches zero.

TROOP KITS

Before you head into battle, choose your kit. Your kit is your soldier type and determines which weapons you carry. Within each kit, you can also select from different soldier faces and body types, giving you greater control over your in-game persona.

■ If you choose a new kit from the Spawn screen (press ENTER to access) while you are still alive, you will not have that kit until you re-spawn. However, you can drop your current kit and pick up a new one from a fallen soldier (friend or foe) by standing over the kit and pressing G.

ENGINEER

The engineer can plant explosives and landmines and repair all vehicles and stationary weapons. The engineer's specialties include:

■ **To repair a damaged stationary weapon or vehicle**, select the wrench, then press and hold Mouse Button 1.

■ **To remove a mine**, stand over the mine and press G.

US engineers only:

■ **To dismantle a vehicle**, select the blow torch and press and hold Mouse Button 1.

■ **To detonate a Claymore mine**, place a mine by pressing Mouse Button 1. You may place multiple mines before detonating them. Press Mouse Button 2 to switch to the detonator. Then press Mouse Button 1 again to detonate the mine(s).

NVA engineers only:

■ **To dig up a tunnel entrance spawn point and relocate it**, press G while standing over the spawn point to dig it up, then select the shovel and press Mouse Button 1 to re-plant it.

■ **To plant punji sticks**, select the weapon and press Mouse Button 1. Soldiers impaling themselves on these wooden spikes die instantly.

■ **To booby-trap a vehicle**, select the wire-cutters and press and hold Mouse Button 1. When put into use, the vehicle explodes.

GAME SCREEN

Whether you're on recon in the dense undergrowth of la Drang or fighting to take back the streets of Hue, you have to be aware of your situation and surroundings if you plan on coming out of this thing alive.

Command Bar (see below)

Mini-Map (see p. 8)

Health Meter

Team Indicator

Stance Indicator (Standing, Crouching, Prone)

Ammo Supply

Command Bar   Send voice messages to teammates or all players. The command position indicates how many times you must press the key to issue that command. For instance, press F1 twice quickly to issue the "Negative" command, which is in the second position under F1 in the command bar.

Vehicle Status   A bar in the lower-left corner of the screen shows the condition of the vehicle, aircraft, or vessel whether you are driver, pilot, or passenger.

■ **To heal**, stand near a first aid cabinet or kit (indicated by a first aid icon) until your health bar is 100%.

■ **To replenish your ammo**, stand near an ammo box.

3D MAP

This new feature allows you to orient yourself and plan your next move by finding out the direction to and distance in meters between you and control points or fellow soldiers. Press Q to bring up icons displaying this information.

INDIRECT FIRE

Artillery has two modes of firing, one for aiming at short distances, and indirect fire, which is directed by a recon soldier using a remote camera.

■ **To place a remote camera and transmit a target position for artillery**, activate the binoculars and press Mouse Button 1.

The target shows up on the mini-map and all artillery can use it to indirectly fire at the enemy. Each camera placement lasts 60 seconds (as long as the recon soldier is alive) or until he places another one.

An icon notifies the artillery gunner of the camera placement.

■ **To aim using the remote camera**, press Mouse Button 2 to toggle between the normal in-game view and the camera view.

■ A tank icon represents the position of your artillery in relation to the target. This icon is placed along the circle around the target. The icon also has a rotation that shows the cannon angle towards the target.

■ If more than one camera is available, switch between them using the mouse wheel. Once you select a camera, press Mouse Button 1 or 2 to return to normal view.

AIRLIFTING

Airlift tanks and other vehicles to the hot spots in the battle. In order to airlift a vehicle, hover over it in certain helicopters and press and hold Mouse Button 2 (alt fire) to lower the attachment cable. Once your cable extension bar (lower right corner) is full, the cable attachment bar (below the extension bar) fills. A green connection indicator (left of the extension bar) means the cable is attached to the roof of the vehicle. To release a vehicle at any point, simply release Mouse Button 2.

Players riding in the vehicle being airlifted can also disengage the cable by initiating any movement in the vehicle, such as accelerating or turning left or right.

RADIO

Rock and roll as you thunder into combat. Press 「O」 in any vehicle to bring up the song list, then press the letter of the song you want to hear. To close the song list without selecting a song, press 「ESC」.

Add Your Own Music

Add your own songs to the radio list by finding the folder named "My Music" in the root *Battlefield Vietnam* directory, then placing your MP3s there. Only the first 26 songs in the folder are accessible in the game.

NOTE Everybody in the vehicle with you can hear a song you select from the original *Battlefield Vietnam* song list. However, only you can hear your personal MP3s.

MINI-MAP

This is a smaller version of what you see on the Spawn screen. It appears as an inset in the upper right corner during combat.

Battle Progress—The number of control points owned by each side

NVA Tickets Remaining — 78

US Tickets Remaining — 84

Neutral Control Point (white flag)

NVA Control Point

Your position is indicated by a shaded circle with a gray arrow showing the direction you are facing

Ally Soldier

Vehicle/Boat/Aircraft

Healing Indicator

US Control Point

Ammo Restocking Indicator

Control Point Under Attack

Control Point Capture Timer

RADAR

All fighter jets are also equipped with radar, which shows up as a green area around your position on the mini-map. All vehicles—ally and enemy—appear in your radar as gray concentric circles when the radar sweeps over them.